

ROLE PLAYING

Electronic Arts: Star Wars Galaxy of Heroes

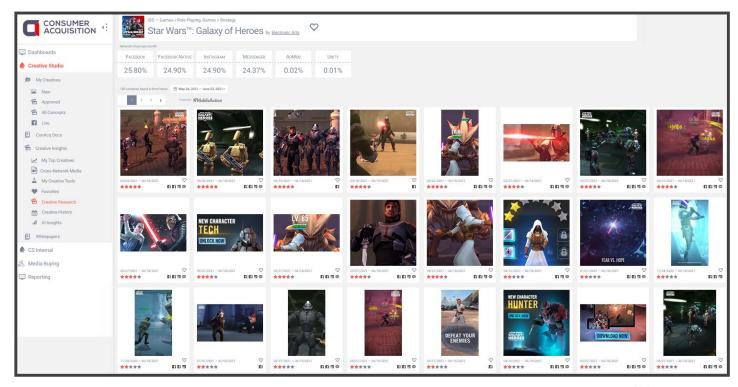
The Definitive Guide to Their Creative Best Practices



Table of Contents

| • | Top Trending Ads & Distribution | | 03 |
|---|---|-------------------------------------|----|
| • | What's Working | | 04 |
| Iteration Opportunities | | 05 | |
| Competitive Analysis | | 06 | |
| Competitive Trends | | 07 | |
| • | Creative Recommendations | | 08 |
| | 0 | Trend: Gameplay | 08 |
| | 0 | Trend: Game Trailer | 09 |
| | 0 | Trend: Characters | 10 |
| | 0 | Trend: Player Focused | 11 |
| | 0 | Trend: Influencers | 12 |
| | 0 | Trend: Achievement | 13 |
| | 0 | Non-Competitors Trend: Female Story | 14 |

Top Trending Ads & Distribution



What's Working

• Game Trailer:

• Game Trailer concepts showcase game graphics, core objectives and overall game experience

• Achievement:

- Achievement concepts attract players interested in unlocking levels, characters and power
- Showcases game graphics and gameplay

• Gameplay:

• Gameplay concepts authentically showcase game graphics and characters

• Promotional/Special Offers:

• Limited time reward offers and promos attract new and returning players



Iteration Opportunities

• Game Trailer:

• Try more overview/tutorial game trailer concepts to attract new players and casual Star Wars fans

• Achievement:

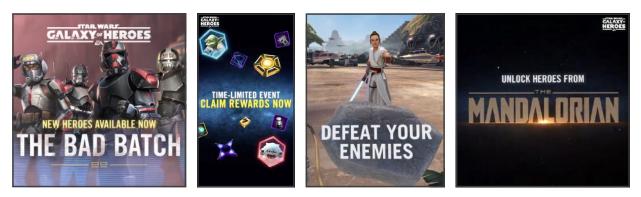
- O Continue achievement concepts with focus on unlocking new characters/powers
- Try "Top Ten" character countdowns

• Gameplay:

- o Continue gameplay concepts, with PVP/inset players
- Try augmented gameplay, adding player comments or VO

Promotional/Special Offers:

- Continue promo/special offer concepts
- Try adding a seasonal (holiday/summer) layer to these concepts

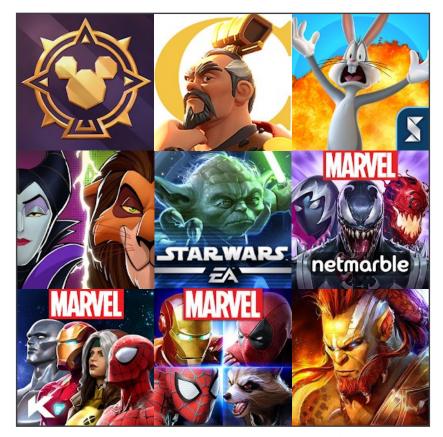




Competitive Analysis

Competitors:

Marvel Strikeforce, Marvel Contest of Champions, Disney Sorcerer's Arena, Summoners War, Disney Heroes Battle Mode, AFK Arena, Raid Shadow Legends, Looney Tunes World of Mayhem, Marvel Future Fight, Questland: Hero Quest, Mighty Quest for Epic Loot, Legendary: Game of Heroes, Taptap Heroes, Cookie Run: Legend, Hustle Castle, Genshin Impact, Star Wars, Star Wars: KOTOR, Star Wars: Card Trader by Topps



Competitive Trends

- Game Trailer: Overview of the game showcasing characters, gameplay and graphics. (Marvel Future Fight, Summoners War, Disney Heroes: Battle Mode, many others)
- **Gameplay:** Simple gameplay, sometimes simulated or augmented. (Marvel Strike Force: Squad RPG, Disney Sorcerer's Arena, many others)
- **Characters:** Concepts built around game character personalities, powers, and origins. (Raid: Shadow Legends, Looney Tunes World of Mayhem, Rise of Kingdoms, many others)
- **Player Focused:** Player types, player interviews and PVP gameplay. (AFK Arena, Marvel Contest of Champions)
- Influencers: Leveraging influencer interviews & reviews. (Raid Shadow Legends, Rise of Kingdoms, The Seven Deadly Sins)
- **Pop Culture:** Ads which have pop culture and lifestyle as a primary element. (Looney Tunes World of Mayhem)
- **Competitive:** Comparing the app against other apps or games. (AFK Arena)



Creative Recommendations

Trend: Gameplay

Create gameplay videos featuring more details of the game and player involvement:

- Heighten element of fantasy and role playing, getting the chance to become your favorite character
- Highlight collection, powering up and PVP in gameplay (player control)
- Augment gameplay with player voice-over (subtitled), providing commentary

Competitors utilizing trend:

- MARVEL Strike Force: Squad RPG, Marvel Contest of Champions, Disney Sorcerer's Arena,
- Summoners War, Rise of Kingdoms

Player Motivations:

• Targets players interested in narrative, challenges and completion



Trend: Game Trailer

Create videos explaining the game in more detail:

• Add more game features:

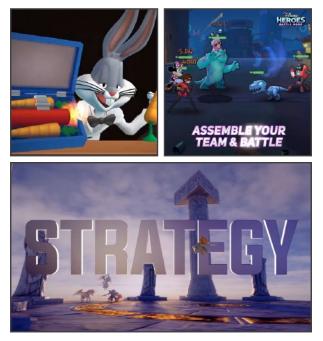
- Turn-based RPG and PVP
- Strategy and collection
- Social aspect/raids
- More emphasis on player control and the ability to be their favorite characters
- Try more themed trailers (e.g. Jedis from different chapters)

Competitors utilizing trend:

 AFK Arena, MARVEL Strike Force: Squad RPG, Summoners War, Raid Shadow Legends, many others

Player Motivations:

• Targets RPG players who might otherwise not try the game, as well as clarifying for Star Wars fans what the game is.



Trend: Characters

Leverage the incredible character roster of the game more clearly:

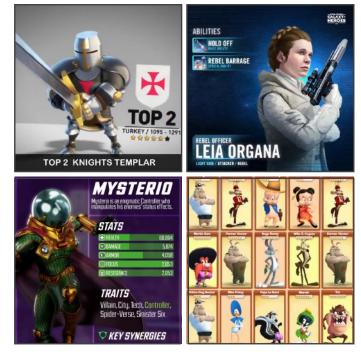
- Countdown of character attributes, powers and strengths
- Continue videos centered on one individual character
- Videos featuring rival factions
- Thematic pairings (e.g., whose Jedi powers are greater?)

Competitors utilizing trend:

• Marvel Strike Force: Squad RPG, Disney Sorcerer's Arena, Raid: Shadow Legends, many others

Player Motivations:

• Targets players interested in narrative, power and completion



Trend: Player Focused

Create videos centered on player experience of the game:

- Inset of players competing in PVP
- Player commentary on game and characters
- UGC of players as their favorite character
- Leverage the idea of DSA being the best way to experience being their favorite Disney character

Competitors utilizing trend:

• AFK Arena, Marvel Contest of Champions, Star Trek: Fleet Command

Player Motivations:

• Targets players interested in competition, as well as RPG and PVP aspects of the game



Trend: Influencers

Create short videos combining influencer gameplay and commentary:

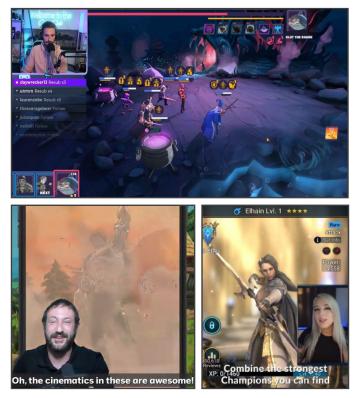
- Attracts players while legitimizing the game
- Demonstrates how to win stages and rewards
- Demystifies the game for potential players who don't understand Star Wars/RPG

Competitor/Share of Voice:

• Raid Shadow Legends, Rise of Kingdoms, The Seven Deadly Sins

Player Motivations:

• Targets players interested in social and competition aspects



Trend: Achievement

Create videos that demonstrate achievement, collecting stars and powering up characters:

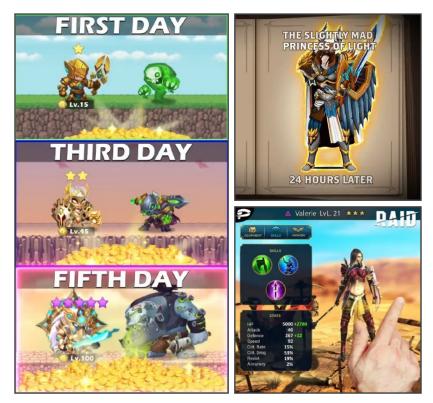
- Unlocked levels, characters, powers
- Leaderboards
- Results of powering up in battles

Share of Voice:

• Taptap Heroes, Questland

Player Motivations:

• Targets players interested in achievement & mastery



Non-Competitors Trend: Female Story

Capitalize on the wealth of great female characters in the Star Wars franchise with all-female videos:

- Engages players from other genres of games
- Targets female players
- Trailers featuring all-female lineups
- Gameplay featuring female teams
- Character countdowns of top female characters

Non-competitors utilizing trend:

Matchington Mansion, Lily's Garden

Player Motivations:

Targets female players who haven't discovered the game



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